PAPER B



RYDE TOWN COUNCIL PLACE, NEIGHBOURHOOD AND PLANNING COMMITTEE HELD ON TUESDAY, 24 OCTOBER 2023

DECISIONS TAKEN BY THE ISLE OF WIGHT COUNCIL SINCE 3 OCTOBER 2023

PLANNING DECISIONS

1) APPLICATIONS APPROVED

i. Application No: 22/00801/HOU

Location: 4 Nelson Place, Ryde, PO33 2ET

Proposal: Replacement windows in side / north elevation and rear / east elevation

(revised plan)

Parish: Ryde Ward: Ryde North West

Decision Date: 25/09/2023

Ryde Town Council raised no objections to the application but did request that any application for timber window replacements in a Conservation Area under Article 4 direction are not replaced with UPVC frames.

ii. Application No: 23/01335/ADV

Location: M&Co (Now Poundland), 160 - 161 High Street, Ryde, PO33 2HU

Proposal: Proposed 1x externally illuminated fascia sign

Parish: Ryde Ward: Ryde North West

Decision Date: 03/10/2023

Ryde Town Council raised no objection to the application.

iii. Application No: 20/02119/FUL

Location: 87 - 87A High Street, Ryde, PO33 2SZ Proposal: Change of use and alterations to form 5 flats

Parish: Ryde Ward: Ryde South Decision Date: 04/10/2023

Ryde Town Council raised no objection to the application, subject to the appropriate Solent Protection Area (SPA) payments being agreed.

iv. Application No: 22/02277/HOU

Location: 5 Stoneham Cottages, Cemetery Road, Binstead, Ryde, PO33 3RF

Proposal: Alterations including two and single storey side/rear extensions and installation of dormer window at rear (revised scheme / plans) (revised description) (readvertised

application)

Parish: Ryde Ward: Binstead and Fishbourne

Decision Date: 10/10/2023

Ryde Town Council raised no objection to the latest re-advertised application.

v. Application No: 23/00980/LBC

Location: Ryde Pier Esplanade Ryde, PO33 2HE

Proposal: Listed Building Consent for installation of safety signage and lifebuoys

Parish: Ryde Ward: Ryde North West

Decision Date: 10/10/2023

Ryde Town Council raised no objection to the application.

2) APPLICATIONS REFUSED

None